**Number Sense Games**

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|  | What concept(s) is the focus of each game? | What tools might students use for support in solving the problems? | Which strategies might students use?  Reason with facts they know? Use landmark strategies? Others? |
| **Get to 1,000** |  |  |  |
| **Simplified Krypto** |  |  |  |
| **Leftovers with 15** |  |  |  |
| **Adding to the Deck** |  |  |  |
| **TAke Five, Make Ten** |  |  |  |
| **Product Game** |  |  |  |

Discuss the strategies students might use when playing each game. How might you promote the use of more efficient strategies?

**Teacher Focus: Classroom Implications**

Discuss the strategies students might use when playing each game. How might you promote the use of more efficient strategies?

What evidence that students are developing number sense will you look for while students are playing the game?

What questions will you ask of students while you are circulating as they are engaged in the game?

How might you adapt this game to meet the needs of students at your grade level?